

Haotian "Oscar" Chang

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Education

Master of Science: Furniture, Lighting, and Fixture Design 2025
ArtCenter College of Design | Pasadena, CA

Bachelor of Fine Arts: Designed Objects/ Sculpture 2022
School of the Art Institute of Chicago | Chicago, IL

Experience

Furniture Designer 2025
Studio Balestra | Los Angeles, CA | Remote

- Created production-ready CAD drawings and detailed 3D models for custom furniture pieces.
- Developed original design ideations for seating, storage, and soft goods.
- Helped define the studio's furniture line through production specification.

Sponsored Project Summer 2024
Haworth | Los Angeles, CA

- Co-led the design of modular furniture systems that reimagined offices as desirable, experience-driven spaces.
- Researched workplace behaviors and prototyped spatial and furnishing solutions that support flexibility and wellbeing.
- Delivered final concepts integrating user needs, spatial flow and scalable production strategies.

Furniture Designer 2022 - 2023
Walter E Smithe | Chicago, IL

- Directed client-driven custom furniture projects from pitch to production.
- Coordinated with 200+ vendors to ensure on-time, high-precision delivery.
- Managed material sourcing, specifications, and production partnerships.

Furniture Designer 2021 - 2022
Lee Weitzman Furniture | Chicago, IL

- Produced high-precision CAD drawings and full-scale prototypes.
- Led design development balancing form, function, and feasibility.
- Built 3D models for client approval using SolidWorks, Rhino, and KeyShot.

Design Intern Summer 2021
Oppo | Beijing

- Advanced product visualization through 2D/3D platform content creation.
- Produced engineering drawings and design refinement documents.
- Created 3D assets for marketing and internal reviews of new product lines.

Furniture Design Intern 2020 - 2021
Yotrio Corporation | City of Industry, CA | Remote

- Supported end-to-end product development from concept to final prototype.
- Delivered outdoor furniture concepts aligned with competitive market research.
- Collaborated with a multidisciplinary team to refine production-ready designs.

Exhibitions

ICFF Launch Pad 2025
Javits Center, New York

Design Horizon 2024
Haworth Showroom, Los Angeles

Beyond Supersonic 2024
ArtCenter, Pasadena

ArtCenter Hillside Gallery 2024
ArtCenter, Pasadena

Skills

Software

- Solidworks
- Blender
- Rhino
- Unreal Engine
- AutoCad
- Cinema 4D
- Keyshot
- Adobe Suite

Fabrication skills

- Wood Working
- Metal Working
- 3D Printing
- Design Sketching
- Lighting Design
- CNC Router
- Laser cutting
- Moldmaking

Soft skills

- Narrative-Driven Design Storytelling
- Design Research & Concept Development
- Fabrication Oversight & Vendor Coordination
- Client Relationship Management